

<b>What I like</b>	<b>To make it perfect</b>
Good speakers Great session	Slightly more info before starting the exercise
Highly interactive	Timebox too small
Wonderful session, cool guidance, refreshing subject	Find a way to involve observers
Step by step approach	Not enough time Sometimes too late discovered that requirement was not requisite
The well-managed session	Do a realistic/real demonstration of the technique first
Pacing Clear steps Very clear session	Define "conflict" Define "assumption" "Offer Help", advertise this Make explicit step-by-step approach + draw out as we go along Get participants to stand up or do something physical to take break between each step
An interesting introduction in a problem-solving method	Slightly more time, the individual steps were hard to complete (or simpler tasks, like a toy example) Not sure if I would feel confident to use the technique in the real world yet
Fun. Action. It might work; I believe I will try it	Perhaps fewer groups and more coaches
Interactivity, workshop	Bigger time slot More help from meta consultants One case lifted out by the meta consultants
The discussion with the other participants	The instructions were not so easy to follow, especially the implication (???) part!
Real case for workshop Very focused session	Less consultants per customer Where are the Belgian chocolates?!?
Interactive	5 minute iterations are too short – there is too much tension from the start
Good idea, good to experience and practice	More time to understand the rules and tips
Hands-on session, experience	Take more time to explain the theory

Interaction	Time is too short and the subject is too complicated to simulate in a short workshop
How the session was built up. Even as an observer it was very interesting	Draw the schema in advance, some groups sticky notes were too large for their schema
Interesting new process Interactive style Well planned and paced	Clarify the whole process in advance, at least in a general overview Specify where it is use, where was it implemented successfully Limits of the method Method seems "fragile" w.r.t. acceptance in a team: cultural differences, personality differences...
Hands-on Interesting exercise	More explanation on types of conflict How to apply in real life situations
Good conflict brainstorming tool => structure while thinking	Maybe have known good conflicts Hard to come up with good questions. How will we know if we posed the right question?
Practical Solutions Selling	More time More guidance
Set up Switch consultants Clear steps Wisdom	Limit number of teams Have process-checkers
Hard to ask correct questions and play it by the rules You always act from your context (cannot forget thinking about solutions immediately)	More instructions / better slides on valid/invalid/questionable part... Was not really clear
Hands-on Real problem from the field Timeboxing to boost creativity Question – Exaggerated Question – Question	
Fun	More time You provide (easier) problems so process is clearer

Practical/hands-on introduction to this method Timing of exercises was well done	Provide more time. The timeboxes were too short to find actual solutions
Interactive. New ideas for me on how to stay “open” through the questions. The “What if...” injections are practical and take the possible “that won’t work” statements out of the picture. They become simply “What if...?” and that creates ideas for possible real solutions	More time Have the consultants organise around problems they feel able to question
The concept of working in small teams	
Interactivity, quick feedback, insightful	
Participation, real cases studied, interactions...	
Informational and recognises that only doing gives real learning	Keep it this way!
Interesting	More iterations