

Session	What did you like?	How would you make it perfect?
Agile as lifestyle	I start with GTD tomorrow!	
Agile as lifestyle	Attempt to draw parallels between agility & personal life management	Mindmap didn't work for me. Need a stronger sense of roadmap. Better time management
Agile as lifestyle	Personal approach	More tools and better watch time (had to rush)
Agile in non-software	Interesting session, slow start, but good discussion in workgroup	
Agile in non-software	Good feedback from the audience	Maybe a bit shorter
Agile requirements	The discussion not linked to initial presentation	The exact goal
Agile requirements	The importance of product owner involvement was clearly explained	Stick more to the announced workshop plan
Agile requirements	Not much (sorry)	Move it to Open Space
Agile requirements	Off-topic discussion	
Agile requirements	Learn by mistake is not a problem here	A bit more structure
Agile requirements	Learning from what went wrong trying to get requirements	
Agile requirements	From requirements we moved to communication	
Agile requirements	Nice workshops and feedback	Discussion in second part
Agile requirements	Good start, evolved to interesting talk	Share more of past results
Beware of agility	The graphics & clear slides used	Pose questions that are easier to answer first and then move on to the more open ones
Beware of agility	Very nice and interactive, with a responsive public. My winner	
Beware of agility	Interactive	Too many topics: less topics and more time for each topic
Beware of agility	The whole XP story, not just through rosy glasses	More room for discussion
Beware of agility	Interesting feedback from the public	Less personal examples
Centera testing	Complete list possible tests	It was not really agile oriented
Centera testing	Interesting products + different testing plans	Give advice on best practices based on your experience
Committing to fixed date	Fishbowl	Less about product
Committing to fixed date	Fishbowl	Lessons learned should be stated at the end
Committing to fixed date	Interesting case + example made it easier to keep fishbowl on topic, no need to explain features first	Hand out. Meeting minutes to all participants
Committing to fixed date	Discussion	?

Session	What did you like?	How would you make it perfect?
Committing to fixed date	The fishbowl gave a lot of different angles	
Committing to fixed date	Fishbowl	More fishbowl
Committing to fixed date	Openness about their problems. Fishbowl technique	Come up with solutions yourself and present them
Communication game	It was OK, but just	?
Communication game	Father and son interaction	Could make it shorter: 2 steps instead of 3
Communication game		No summary. Theory after exercises
Communication game	Game. Interesting topic	"Help my team is at war" was more structured and was based on theory
Communication game	Role playing	
Dimensional planning	Humorous interaction	More indications of possible improvements and taking that along in the next 'scene' to see how that improves the communication
Dimensional planning	New idea	Is this a silver bullet?
Dimensional planning	Very innovative approach	Longer session
Dimensional planning	Idea/concept. Small exercise	Too much too quick. Missing the one or two core concepts of multi dimensional planning techniques
Dimensional planning	New way of negotiating scope	Ground speculations in substantiated numbers. Leave time for Q&A at the end
Dimensional planning	Some ideas	I don't see any use for it, I would like a better real life example and more time to reflect on this technique
Dimensional planning	Useful session. Great presenter.	
Dimensional planning	Very nice new approach to planning	Interesting but no actual way to create your planning
Dimensional planning	Idea of dirt, cobble, asphalt to have customer think in alternative solution	More practical examples
Frictions/Creations	Experiential learning	A bit more focus
Frictions/Creations	Very good exercise	
Frictions/Creations	Stunned that if you do not use Agile/XP techniques, how difficult communications can be. Communicating ideas of a client through a document is almost impossible	
From zero to agile	The amount of concrete examples & tips	Make it longer
From zero to agile	Practical aspects. Good & bad aspects	
From zero to agile	Good introduction	
From zero to agile	Good real world example	Interaction with audience
From zero to agile	List benefits & concerns. Advice & tools	
From zero to agile	Good overview. Good real life example	
From zero to agile	It gave a nice overview	

Session	What did you like?	How would you make it perfect?
From zero to agile	Well presented, clearly. Success story, showing the unsuccessfulness	
From zero to agile	Own experience	
From zero to agile	Good overview how to handle introducing agile	
Offshore fixed price agile	The enthusiasm	More structure in the talk + slides
Offshore fixed price agile	Practical presentation and suggestions. Involvement of audience, plenty of time for questions	
Offshore fixed price agile	Great inside view	
Offshore fixed price agile	Whole session	Perfect session
Offshore fixed price agile	Very cool, clear story	Don't change anything
Offshore fixed price agile	Very professionally presented	Maybe add more interactivity
Offshore fixed price agile	Real life experience. Good ideas (Joe's bucket)	
Offshore fixed price agile	Very inspiring, slightly worrying: need to be prepared emerged	
Open Space	Informality, interesting topics	I like it the way it is :-)
People vs process	Overview of patterns	Concrete examples of transitions
People vs process	New insight; why doesn't agile always work?	Make it a double session
People vs process	Values in parallel with process	
People vs process	Content	Individual instead of in pair (exercise)
People vs process	Good insight in choreographies to move to next pattern	More time to explore patterns?
People vs process	Weinberg's model	More energy from the presenters, while doing the talk, very low energy level
Pomodoro	Actual pomodoro in the room and used during the presentation. Pragmatic approach. Suggestions about what to do/how to deal with mgmt resistance	
Pomodoro	Presentation style	
Pomodoro	Nice ???, especially the one min. retrospective	Better plan of what will happen
Pomodoro	Everything. Am going to try this	
Pomodoro	Using the technique itself. Practice what you preach. The simple technique. Duo presentation	A little more background on the subject. Presenters were good but sometimes take some steps too fast. It's familiar to them, but completely new to some of the audience
Pomodoro	Nice idea, but low value on xpday	Move to quickies or open space
Pomodoro	Great idea!	More information on how to deal with people ignoring your pomodori
Pomodoro	Excellent idea, 25/5 min. Well presented	
Product Backlogs	Sharing ideas and discussion with peers	

Session	What did you like?	How would you make it perfect?
Product Backlogs	Product box exercise: interestingly, the products had a common denominator	
Product Backlogs	Participation, game	
Product Backlogs	First part, the sailboat game	Second part was little useful
Product Backlogs	Liked the sailboat	Little to take away
Product Backlogs	Game very good	Move it to Open Space. I expected new insights/methods/tricks...
Product Owner	Good topic. Interesting	More divers people present at the session: not only developers & dev management
Product Owner	Interaction, fishbowl	Fishbowl with small group -> long off-topic discussion. Better lay down glossary, don't waste fishbowl on discussing semantics
Reading code	Too much time taken/needed to set up your PC. Expectations and actual contents mismatched for the worse	Start overview subjects (was done later)
Reading code		There has been some suggestions made during the session for further improvements, so...
Reading code	Nice 'theme', but the solutions should be presented	
Reading code	Workshop format	Give advice on technical approach
Reading code	Real world examples. Made it also feel like real work	
Reading code	Formalizing code reading & searching	Not many new techniques learned
Reading code	Interesting discussions & conclusions	Bit chaotic; big setup time. Not knowing syntax slows down. Earlier prep.
Reading code	Open source examples	Pair up with syntax specialists
Reading code	How quickly we get the environment and samples working on everybody's laptop	Better feedback of examples
Registration	Decorational stickers	More exercises. Was now a bit slow.
Retrospective patterns	Continuous need to adapt process	More, more!
Retrospective patterns		More discussion
Retrospective patterns	Many new techniques and ideas	I was a bit disappointed in this session. I expected some insight into the practice to do a good retrospective
Retrospective patterns	Experience report	Improve the slides. Discussion (longer session)
Retrospective patterns	Overview of retrospective styles	More interactivity, less generalization, less self-assessment
Retrospective patterns	Good tips	Maybe focus on things learned, give intro to retrospectives
Scrumming the process	The game. Thought provoking	
Scrumming the process	The game. Thought provoking	Explain better the purpose of this game

Session	What did you like?	How would you make it perfect?
Scrumming the process	Interactive showing the point of CMMi and model	Explain some CMMi
Scrumming the process	Learning in a fun way with the ball game	
Scrumming the process	Ball game really shows CMMi and SCRUM differences + need for both	
Security architecture	Workshop format. Exchange of experience	Give advice based on your experience
Security architecture	Hands-on. Real world example	
Security architecture	Attack the other architecture	
Security architecture	Talking in small groups and explaining/hearing/talking about problem	I would like more security advice the the experts
Security architecture	Format of one team presenting architecture and other team attack the architecture.	Have the three experts sharing their experiences
Sustainable TDD	Good exercise, excellent way to present the problem	More time
Sustainable TDD	Prove their point by the format used	
Sustainable TDD	Everything! Great session	
Sustainable TDD	Good feedback from own work	Find ways to setup session faster. Prep earlier
Talking to upper mgmt	The different areas of interest of mgmt	More time
Talking to upper mgmt		More examples selling problem to management
Talking to upper mgmt		
TDD	Exercise, small group	
TDD Randori	Lots of different opinions. Fishbowl is a good concept for discussions	More upfront demo
TDD Randori	Participation, on hands experience, constant discussion	More time
TDD Randori	Fishbowl concept. Some of the discussion	
TDD Randori	Randori style gives a lot of interaction	
TDD Randori	TDD by practice	Increase switch frequency to 10 minutes instead of 5
TDD Randori	Surprised it works so well in this format	
TDD Randori	Fishbowl technique, especially the one empty chair rule	A little more explanation at the beginning. A Kata demonstrated by an expert
TDD Randori	Live coding	Focus on TDD and don't try to teach each other practices at the same time
Where does it hurt?	Simple game. Candy!	A better explanation on the game rules would help. Strictly stick to the question your candy is at!
Where does it hurt?	Good framework to do interviews	
Where does it hurt?	Learned!	
Where does it hurt?	Now I feel smarter than our sales guy!	Clarify the rules to avoid confusion

Session	What did you like?	How would you make it perfect?
XP Loops	Structured presentation. Clear	Presentation skills: be more enthusiast, show how it's fun
XP Loops	Good structure and PPT	Dutch would be more easy for the people and the presenters. But that's also true for other presentations
XP Loops	Analyze high priority problems & change process to improve that	
XP Loops	Very good overview. Values in parallel with process	
XP Loops	Overview of the values of XP	
XP Loops	Nice visual presentation	
XP Loops	Good refreshing of the loops + values + list of others	